

# NEVADA STATE CHAMPIONSHIPS

HOSTED BY N.A.G. (NEVADA AIR GUNNERS)

## REGISTRATION FORM

MATCH DATES: JULY 25TH & 26TH 2015

LOCATION: SQUARE 'M' RANCH, HORSE CANYON, LANDER COUNTY, BATTLE MOUNTAIN, NV.  
GPS COORDINATES: 40.417659, -116.933780 (SITE LOCATION)

MATCH: AAFTA SANCTIONED GRAND PRIX

120 SHOT TOTAL:

2 TARGETS PER LANE, 2 SHOTS PER TARGET, 15 LANES PER DAY, 60 SHOTS PER DAY  
TOTAL

SIGHT IN: 8:00AM

SHOOTER'S MEETING: 9:00AM

MATCH BEGINS: 9:30AM

ALL AAFTA 2015 FIELD TARGET & GRAND PRIX RULES APPLY, POWER LIMITED TO 20FPE, EYE PROTECTION REQUIRED. PRIZES FOR TOP THREE CLASS PARTICIPANTS (PRIZES CLASSES WITH THREE OR FEWER PARTICIPANTS WILL BE REDUCED TO FIRST PLACE AWARDS ONLY, ALL SCORES WILL STILL COUNT TOWARDS THE 2015 GP STANDINGS). THERE WILL BE ACCOMMODATIONS & PRIZES FOR A FREESTYLE/OUTLAW CLASS, THIS CLASS IS NOT AN AAFTA CLASS AND WILL NOT COUNT TOWARDS AAFTA GP STANDINGS).

REGISTRATION FEE: \$50 DONATION TO N.A.G. (FEE CAN BE PAID BY MAIL, PAYPAL OR AT CHECK-IN).

NAME: \_\_\_\_\_ DATE: \_\_\_\_\_

ADDRESS: \_\_\_\_\_

PHONE NUMBER: \_\_\_\_\_ EMAIL: \_\_\_\_\_ AGE: \_\_\_\_\_

CLASS: \_\_\_\_\_ RIFLE: \_\_\_\_\_

PELLET & CALIBER: \_\_\_\_\_ PELLET WT: \_\_\_\_\_ VELOCITY: \_\_\_\_\_

I (PRINT NAME): \_\_\_\_\_ HEREBY RELEASE ALL THE OWNERS OF PROPERTY AND MANAGERS OF THE "AAFTA GRAND PRIX NEVADA STATE FIELD TARGET CHAMPIONSHIPS" EVENT FROM ANY AND ALL LIABILITY FROM ANY INJURIES, LOSSES AND ANY OTHER LIABILITIES THAT MIGHT OCCUR BEFORE, DURING, OR AFTER THE MATCH AT THE SQUARE 'M' RANCH IN BATTLE MOUNTAIN NEVADA.

SIGNED BY COMPETITOR: \_\_\_\_\_ DATE: \_\_\_\_\_

PLEASE SEND YOUR COMPLETED & SIGNED REGISTRATION FORM IF POSTMARKED BY JULY 15<sup>TH</sup> TO:

LONNIE SMITH  
P.O. BOX 2337  
APTOS, CA.  
95001

OR VIA EMAIL AT:  
[aquasmith@comcast.net](mailto:aquasmith@comcast.net)

REGISTRATION DONATION CAN BE SENT TO THE ABOVE EMAIL ADDRESS VIA PAYPAL  
ADDITIONAL MATCH INFORMATION CAN BE FOUND AT:  
<http://www.network54.com/Forum/451309/thread/1436224836/last-1436493572/--%3E+Expand+Thread>